CLAIMS:

What is claimed is:

1	1. An audio/visual system coupled to a computer, said computer having at least one
2	memory, said audio/visual system comprising:
3	a rendering circuit, said rendering circuit having a memory;
4	an emulation circuit coupled to the rendering circuit, comprising:
5	a memory for storing instruction sequences;
6	a processor coupled to said memory, the processor executes the stored
7	instruction sequences;
8	an audio/visual apparatus coupled to the rendering circuit and the emulation circuit, said
9	audio/visual apparatus having a memory;
0	a display coupled to the rendering circuit;
1	wherein the stored instruction sequences cause the processor to (a) retrieve information
2	stored in one of said memory of said audio/visual apparatus or said memory of said computer; (b)
3	forward said information to said rendering circuit for processing; (c) forward said processed
4	information to said display; (d) display the processed information.

- 2. The system of Claim 1, wherein said emulation circuit is coupled to a remote computer network.
- 1 3. The system of Claim 2, wherein the remote computer network is selected from a group consisting of: a global computer network, a local area network, and a wide area network.

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- The system of Claim 1, wherein said audio/visual apparatus is selected from a group consisting of a digital versatile disk system, a digital video cassette recorder, an audio display and a television.
 The system of Claim 1, wherein in (b) said processing comprises decompressing said information.
 - 6. The system of Claim 1, wherein in (b) said processing comprises formatting said information.
 - 7. The system of Claim 1, further comprising packetizing said information for distribution to a home network system.
 - 8. The system of Claim 2, further comprising: determining if said information is stored in one of said memory of said audio/visual apparatus or said memory of said computer; if so, retrieving said information from one of said memory of said audio/visual apparatus or said memory of said computer, otherwise, retrieving said information from said remote computer network.
- 1 9. The system of Claim 8, further comprising storing information retrieved from said 2 remote network on said memory of one of said audio/visual apparatus or said computer.

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The system of Claim 8, further comprising transcoding information retrieved from 1 10. 2 said remote network. The system of Claim 10, wherein said transcoding is performed by said computer. 11. 1 The system of Claim 8, further comprising a remote control, said remote control 1 12. to issue a control signal that is converted by said audio/visual system to a network command for 2 3 3 2 3 retrieving said information. The system of Claim 1, wherein said audio/visual apparatus is coupled to a 13. network comprising a plurality of audio/visual apparatus, and said information may be retrieved from one of said plurality of audio/visual apparatus. 14. The system of Claim 2, wherein the stored instruction sequences further cause the 2 processor to control data flow based on at least one of the following parameters: at least one parameter of said remote computer network, at least one parameter of a target device in said 3 remote computer network, an output display requirement of said audio/visual apparatus, a data 4 type of said information and a data characteristic of said information. 5 The system of Claim 14, wherein said at least one parameter of a target device is 15. 1

one of the following: a bandwidth of said target device, and a storage size of said target device.

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The system of Claim 14, wherein the stored instruction sequences further cause 16. 1 the processor to control data flow by providing a handshake protocol based on said at least one 2 parameter, to optimize data flow. 3 A method for providing network connectivity in an audio/visual system coupled to 17. 1 a computer, said computer having at least one memory, comprising: 2 providing a rendering circuit, said rendering circuit having a memory; 3 providing an emulation circuit coupled to the rendering circuit; 4 providing an audio/visual apparatus coupled to the rendering circuit and the 5 naki 16 7 8 9 emulation circuit; retrieving, by the emulation circuit, information stored in one of said memory of said audio/visual apparatus or said memory of said computer; forwarding said information to said rendering circuit for processing; 1 displaying the processed information. The method of Claim 17, further comprising coupling said emulation circuit to a 18. 2 remote computer network.

1 19. The method of Claim 18, wherein the remote computer network is selected from a group consisting of: a global computer network, a local area network, and a wide area network.

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- 1 20. The method of Claim 17, wherein said audio/visual apparatus is selected from a 2 group consisting of a digital versatile disk system, a digital video cassette recorder, an audio 3 display and a television.
- 1 21. The method of Claim 17, wherein said processing comprises decompressing 2 said information.
 - 22. The method of Claim 17, wherein said processing comprises formatting said information.
 - 23. The method of Claim 17, further comprising packetizing said information for distribution to a home network system.
- The method of Claim 18, further comprising: determining if said information is stored in one of said memory of said audio/visual apparatus or said memory of said computer; if so, retrieving said information from one of said memory of said audio/visual apparatus or said memory of said computer, otherwise, retrieving said information from said remote computer network.

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- The method of Claim 24, further comprising storing information retrieved from said remote network on said memory of one of said audio/visual apparatus or said computer.
- 1 26. The method of Claim 24, further comprising transcoding information retrieved 2 from said remote network.
 - 27. The method of Claim 26, wherein said transcoding is performed by said computer.
 - 28. The method of Claim 24, further comprising receiving a control signal from a remote control, said control signal being converted by said audio/visual system to a network command for retrieving said information.
 - 29. The method of Claim 17, wherein said audio/visual apparatus is coupled to a network comprising a plurality of audio/visual apparatus, and said information may be retrieved from one of said plurality of audio/visual apparatus.
- 1 30. The method of Claim 18, further comprising controlling data flow in said 2 audio/visual system, based on at least one of the following parameters: at least one parameter of 3 said remote computer network, at least one parameter of a target device in said remote computer

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4	network, an output display requirement of said audio/visual apparatus, a data type of said
5	information and a data characteristic of said information.
1	31. The method of Claim 30, wherein said at least one parameter of a target device is
2	one of the following: a bandwidth of said target device, and a storage size of said target device.
1 -	32. The method of Claim 30, wherein controlling data flow further comprises
2	providing a handshake protocol based on said at least one parameter, to optimize data flow.
# # # 1	33. An audio/visual system for providing network connectivity, said audio/visual
	system coupled to a computer, comprising:
3	a rendering circuit having a memory;
4	an emulation circuit coupled to the rendering circuit, comprising:
3	a memory for storing instruction sequences;
6	a processor coupled to said memory, the processor executes the stored
7	instruction sequences;
8	an audio/visual apparatus coupled to the rendering circuit and the emulation circuit, said
9	audio/visual apparatus having a memory;
10	a display coupled to the rendering circuit;
11	wherein the stored instruction sequences cause the processor to (a) emulate one of said
12	audio/visual apparatus or said computer by retrieving information stored in one of said memory
13	of said audio/visual apparatus or said memory of said computer; (b) forward said information to
14	said rendering circuit for processing; (c) forward said processed information to said display; (d)

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display the processed information.

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- 1 34. The system of Claim 34, wherein said emulation circuit is coupled to a remote
- 2 computer network, wherein said information may be retrieved by one of said audio/visual
- 3 apparatus or said computer from said remote computer network.

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